

RESOLUTION

NO: [Title]

LIVINGSTON COUNTY

DATE: Click or tap to enter a date.

---

---

**Resolution Authorizing Contract Award to Enterprise Fleet Management to Provide Automotive Fleet Management Services – Car Pool**

**WHEREAS,** there is an ongoing need to provide fleet management services for Livingston County’s fleet of approximately 150 passenger vehicles operated by County departments; and

**WHEREAS,** in 2019 the County made a strategic decision to partner with a third-party fleet management firm to assist with motor pool functions that were traditionally managed internally, including vehicle procurement, maintenance management, and fuel card services; and

**WHEREAS,** the initial five-year contract has demonstrated numerous advantages of partnering with an experienced third-party fleet management provider that offers a full range of services from vehicle acquisition to disposal, and the Car Pool Director recommends continuing the partnership; and

**WHEREAS,** in accordance with the County’s Procurement Policy, a formal bid process was performed in collaboration with Fiscal Services and CoPro+ to request proposals for Automotive Fleet Management Services per the attached bid synopsis; and

**WHEREAS,** the evaluation committee recommends an award to Enterprise Fleet Management, the incumbent vendor, for an agreement term of five (5) years beginning October 1, 2024 and ending September 30, 2029.

**THEREFORE, BE IT RESOLVED** that the Livingston County Board of Commissioners hereby authorizes an agreement with Enterprise Fleet Management of St. Louis, MO to provide Automotive Fleet Management services per RFP-LC-24-02 for a five (5) year term beginning October 1, 2024 and ending September 30, 2029.

**BE IT FURTHER RESOLVED** that the Chairman of the Livingston County Board of Commissioners is authorized to sign all forms, assurances, contracts/agreements and future amendments for monetary and contract language adjustments related to the above as prepared by Livingston County Civil Counsel.

#

#

#

**MOVED:  
SECONDED:  
CARRIED:**